# Invasion Fastpitch 

## GARY BEAL 14U TOURNAMENT RULES

2019

1. Saturday is pool play. 3 pool play games per team. Sunday is single elimination bracket play.
2. A flip of the coin prior to each game will determine the home team for all pool play games. In bracket play the higher seed (team with the lower number of 1-4 from pool) selects home/away. Championship game is a coin toss.

All 4 teams are ranked (as dictated by the ranking rules), and play according to the bracket for Sunday schedule. Winning team shall text the score of each game to 267-251-4029.
3. Ranking after pool play according to number of wins. Tie breakers are, in order: (i) Head to head; (ii) Fewest runs allowed; (iii) Run differential with a maximum of 10 per game; (iv) Coin toss.
4. There shall be no pitching limits in this tournament.
5. Each game shall be 7 complete innings, unless after three complete innings, either team leads by 12 or more runs, after 4 complete innings a team leads by 10 or more runs or after 5 complete innings a team leads after 8 or more runs. There will NOT be a run limit in any inning.

- Saturday and Sunday - no new inning will start after 1 hour and 20 minutes of play. No time limit in the championship game other than curfew. See below for tie breaker rules in pool play and bracket play.
- No infield/outfield warm up balls between innings. Pitcher is allowed 3 warm up pitches.

6. Each team shall field 9 players. All players at the complex must be in the lineup (pool play and bracket play), with the exception that a team is only required to bat all players to the number of players on the smaller roster.

For example: Suppose Team A has 11 players, and Team B has 12 players. Team A must bat all 11 players. Team B is encouraged to bat all 12 players, but is only required to bat 11 players. If Team B only bats 11 players, the 12th player may enter the game as a Substitute (removing another player from the game - the Removed player) - and the Removed player may only reenter for the Substitute player at which point the Substitute player may no longer play in the game.
7. There shall be no DP/Flex in this tournament. If a team does not bat their entire roster (because they have more players than the other team), players on their bench may only enter as a Substitute or as a pinch runner.
8. Pinch runners are allowed for the pitcher and catcher only. The pinch runner is the last batted out (or a Substitute player if available for substitution - if the team has more players than the other team, and the team has elected to retain one or more bench players as a Substitute player).

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9. An injury to a player does not result in an out in the lineup. A Substitute player shall enter for the injured player (if available because of larger roster). If no Substitute is available (because all players are in the lineup), in the event of an injury, the lineup shall be reduced by one player.
10. Unless stated above, we will follow all rules as stated in the 2019 Softball Division of Babe Ruth Rules and Regulations Handbook for 14 and under girls tournament play as interpreted by the UIC (Bill Schroller).
11. All rule interpretations are final, as determined by the UIC.
12. Tie games - A tie game is possible in pool play. In bracket play, if the game is tied after 7 innings, international tie breaker rules apply (the person who batted last in the previous inning shall be placed on second base with no outs to start the inning for each team).
13. International tie breaker rules are in effect for bracket play. The person who batted last in the previous inning shall be placed on second base with no outs to start the inning for each team.

Note: Tournament schedule subject to revision at Host's discretion. All teams are guaranteed 3 games weather and daylight permitting.


