Invasion Fastpitch



GARY BEAL 8U TOURNAMENT RULES



2019

- 1. Each game shall be six complete innings, unless after three complete innings, either team leads by 12 or more runs, after 4 complete innings a team leads by 10 or more runs or after 5 complete innings a team leads after 8 or more runs. There will be a five run limit in every inning but the sixth. If a game is suspended for any reason, it will be resumed from the point of discontinuance.
 - No inning will start after 1 hour and 20 minutes of play. No time limit in the championship game other than curfew. See below for tie breaker rules in pool play and bracket play.
 - No infield/outfield warm up balls between innings.
- 2. Each team shall field up to ten players. All players at the complex must be in the lineup, with the exception that a team is only required to bat all players to the number of players on the smaller roster.

For example: Suppose Team A has 11 players, and Team B has 12 players. Team A must bat all 11 players. Team B is encouraged to bat all 12 players, but is only required to bat 11 players. If Team B only bats 11 players, the 12th player may enter the game as a Substitute (removing another player from the game – the Removed player) – and the Removed may only re-enter for the Substitute players at which point the Substitute player may no longer play in the game.

An injury to a player does not result in an out in the lineup. There is free substitution at this level of play for the players in the lineup.

- 3. The infield fly rule will not be in effect.
- 4. Bunting is allowed.
- 5. No fake bunts. Batter can not pull back and swing once she shows bunt.
- 6. Stealing is not allowed. Runners may leave the base when the ball crosses home plate.
- 7. A flip of the coin prior to each game will determine the home team during pool play. The higher seeded will be the home team during bracket play. The winning team is required to report via text to 267-251-4029.
- 8. Unless stated above, we will follow all rules as stated in the 2019 Softball Division of Babe Ruth Rules and Regulations Handbook for 8 and under girls tournament play.
- 9. After pool play is complete all teams will be ranked by winning percentage for bracket creation.
- 10. <u>Tie breaker rules for pool play:</u> a. Head to head



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- b. Fewest runs allowed
- c. Run differential with a maximum of 10 per game
- d. Coin toss
- 11. <u>International tie breaker rules are in effect for bracket play</u>. The person who batted last in the previous inning shall be placed on second base with no outs to start the inning for each team.
- 12. The runners can advance on all overthrows in the field of play.
- 13. If a ball is over thrown out of play, the runner would get the base they are in progress to unless they are more than half way to the next base, then they would get one additional base.
- 14. Play stops when the ball is controlled in the pitching circle by the pitcher (one foot in the pitcher's circle is considered in the circle) or the defensive team stops the lead runner or the runner abandons the effort to advance.
 - A runner will be awarded the next base provided they are more than halfway between the two bases. The "halfway" progression of the player is an umpire discretionary call and will not be argued.
- 15. The blue flame pitching machine will be used for each game, the following rules apply:
 - Each batter will have three swinging strikes or a maximum of 5 pitches. There are no called balls or strikes. If batter fails to swing at the fifth pitch, the batter is recorded out. If the batter fouls off the 5th pitch, she will receive another pitch until a hit or out is recorded. However, if the batter fails to swing at the 6th or subsequent pitch, an out is recorded.
 - Coach or Assistant Coach of the team batting will work the pitching machine.
 - The umpire is allowed to declare "no pitch" if the umpire judges that it is not reasonably hittable. This is a judgment call and thus not subject to protest.
 - The coach working the pitching machine shall remain silent while on the mound and may not give hand signals or make any body movements that can be construed as coaching. The coach must make every effort to get out of the defensive player's way when fielding or throwing. The umpire has the discretion to award the offensive player the base if he believes the coach has caused an obstruction.
 - The player fielding the pitching position must take a defensive position in line with, or slightly behind the pitching rubber and within the pitching circle.
 - If a batted fair ball hits any part of the pitching machine without touching any defensive player first, the ball is immediately dead. The batter will be awarded first base. All other

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runners return to the base that they occupied before the ball was hit unless forced to advance as a result of the batter being awarded first base.

• If a batted fair ball is first touched by a defensive player and then hits any part of the pitching machine, it is a live ball. If thrown ball hits any part of the pitching machine, it is a live ball.

Note: Tournament schedule subject to revision at Host's discretion. All teams are guaranteed 3 games weather and daylight permitting.

